Random Image Wikimedia Commons Group of 3 Matching
Target 1
Today May 27, 2019
Start 9:50 AM

This is a lifeless endless place. The blue is padded with cushions, and I now see the gray mesh pattern is across these cushions. The whole target is a mitten which is pale yellow and has that mesh pattern on the outside by that cushion with those sewn in mesh pattern or grid pattern lines that form cushions!

Place hands on the cushions: The red glow element is inside it. And we can move to go inside there. It could also be a steak that has that string wrapped around it which forms cushions.

The green and blue are connected. They are part of the same thing. But we really must go up to the light yellow big element. First we go inside, if we are to climb it. The blue is soft and padded. And the hard black metal bars are near it on the side near to inside of the globe. There is that fine yellow powder sawdust here on the floor at the staircase that has the gray metal bar railing. Touch the sawdust powder: We can't, and that is because we have to go inside and up to the top of the globe.

10:42 PM End RV. I could have worked harder to probe more.

ELEMENTS

IE. Big round yellow. Bright and cheerful like flowers. We can climb up on top of the big yellow. The yellow has a small flat place on its very top center. We can go inside of it, it is like a big lamp. Inside there are white bars like a constructed area but also lots of empty space. It is enchanting inside but also glowing and almost hot. The lamp is stationary and does not move. Feels like an aquatic animal such as a jellyfish of some kind, or a big glowing Chinese lantern.
T. Fingers are pushed easily into it like a jellyfish or paper.
P. It felt like touching an eye. Inside of it is a diagonally set mesh grid pattern. Contains the white bars inside.

5. IE. The top of the lamp, to which we can climb up.
T. There is a hole here we can sink in.
P. It smells funny here, like an almost bitter scent. I am wearing thick white and gray gloves or mittens. It gets pretty cold up there.

3. IE. White bars inside the big lamp.
T. These bend easily like drinking straws.
P. There is a lot of them inside and most of them are up close to the ceiling of inside the globe. And

we can use these white bars to climb up. A white bar is also curved like the shape of the globe wall.

4. IE. There is a ladder or a staircase made out of the white bars, inside the lamp. White staircase that we can use to go up.
T. This leads to the door that is outside.
P. This ladder bars reaches very high up toward the top of the globe. The ladder and the mesh are the same thing.

4. IE. Green plants nearby but much smaller than the big size of the lamp.
T. These move and flow when touched, like they brush themselves aside in a sweeping flowing motion.
P. These are covered in sawdust and dry fine powder of a light yellow color.

IE. Ambience: nothing is threatening or intimidating here.
T. There is a small red indicating either a heatsource or a lifeform.

IE. It snows here, I see snowflakes.
T. I am led to look up at the top of the lantern, i.e. this element is dismissive of itself and could therefore be a false element or not an important element.

IE. Inside the lantern we can slide on our bum around in a spiral while holding up a small lantern in our hand.
T. This has got to do with the staircase and with the ability to climb upward. I see the many white bars inside the lantern again.

IE. There is human activity here and human interaction with the lantern lamp.
T. We can hold a lantern in our hand and climb up to the top of the big sphere where there is a flat region.

10. IE. Small blue color in front of the lamp on the lower right, is in the vertical plane like a small plaque, it notifies where the door is to go inside from the ground level.
T. This is a reflection, a reflective surface and not an item.
P. My hand can go into it and reaches to a surface that is soft and where my fingers can go inward into it a bit just like a foam mattress is found. It smells bitter here. Soft like a mattress on the walls, my hand goes inside of the blue square. It is like we are on a sofa chair. Soft, and it is next to the green elements. The bitter smell. The red element is on it. The bitter smell. The blue is padded and the gray mesh pattern is on the padding.

5. SE. Small red indicating either a heatsource or a lifeform.
T. It feels uncomfortable when being touched.
P. Contains heat. Bitter smell. It doesn't like the dark gray metal bars. It is starting to feel trapped there. But it wants to use them to reach higher up. It gets cold here like in the snow. He is interacting with these dark metal bars. He doesn't have a thick coat on. He climbs upward, and never comes down during this target. He moves up pretty fast.

3. SE. Gray diagonally set mesh grid pattern inside the big sphere element.
T. Wow, the big pale yellow globe responds and slowly lunges out toward me.

P. It has been set inside of the globe thing. It is very strong and rigid and its bars will not be shifted by the hand. It connects to something on its upper outer ends that is or has heat.

4. IE. Black bars, ie. similar to white bars and similar to the gray mesh bars.
T. They are the same as the white bars up above but are dark when it is dark there.
P. The little red element is below. The red element is seen below very near to it. This is a railing! And it is diagonally set! That is why we can grab this dark metal bar as we climb upward.

SE. Sawdust and dry fine powder that covers the green elements.

5. SE. Bitter smell.

SE. Thick white and gray gloves or mittens are worn when climbing up the metal bars toward the top of the globe.

IE or SE. Temperature: cold like in the snow.

SAME AS

Ladder and mesh are the same thing.

CONNECTIONS

Blue is connected to the green.

12:08 noon MATCHING

It has been more than one hour since I finished this RV session. I have now saved two more randomly generated images from the target pool so that there are three PDF files. Each three were given as good as I can a randomly typed file name.

One image depicts military and officials walking on pavement. One file is regrettably not suitable since it is an audio clip. The third file is many things including round lamps and buildings and trees.

I match my report to the image with the round sphere lamps and trees, I even see a blue plaque on it.

I can now look at the time stamps of when the PDFs were created to see which one was created first as that is the target image. Ok I now looked and I chose the correct image. What I wanted to say *before* I look at the time stamps, is that if I get this one correct it is like a 1 in 2 statistics to get correctly since I would of course not choose the audio file as a potential target image, and that if in fact my target had been the audio file then this session would be disqualified because I cannot hold it against myself if I got an unsuitable file as a target.

So in this session I made a correct match, and due to one of the two decoy targets being an unsuitable file since it was an audio file, this was a 1 in 2 matching and 50% statistical probability.

We see that the lantern lamps that were pale yellow spheres are on the target image, the trees, and the blue sign plaque. Not only did I choose the correct image out of the two images, the match is

also very good between my report and drawing, to the target image.

12:14 noon END MATCHING