Wikimedia Checklist Target tasked by Anita Ikonen - WC14 Remote viewed by Anita Ikonen - Method EEC Target no target number Today June 4, 2019 Start 6:43 PM

Wikimedia Judge Matching Target 14 Today June 4, 2019 Start 6:43 PM

After tap on each IE and SE I now do cascades, not probing. I can probe elements that appear. The first element as a new IE impression from target signal, then I allow it to go into cascades, and I probe elements as I go along. (I used this method starting from just a few sessions ago, but I don't think I made a note of that. The first time I used it was in one of these "wikimedia judge matching" sessions a rather recent one, perhaps two or three ones back, but here I make a note of that. It means I do no more effort-probing!)

We are on the ground, not elevated above the ground, and not below ground level.

New prefix since this report: CE. means "cascades element", an element discovered during the cascades.

It was as if the black lobe, red lobe, and blue lobe were connected, see drawing in the upper right corner.

Now we need to think about what things are and what they mean. Start with the first element from target signal, probe for its identity, function, and purpose: The yellow arch is against the horisontal plane and it rides around with the other colorful lobes like if these were chairs that people can sit on and it is a carneval ride with the seats.

Probe element from target signal: Blue ball connects to yellow arch.

7:56 PM End RV, I would probe further but the target signal or actual target landscape is strange and I experience it as a synthetic artificial space, it does not come alive, so it is with many of the targets prepared this way from this target pool. Now for the checklist. Whoops, a small popup of the internet browser came up RIGHT NOW - however! I promise to fill in the checklist SOLELY based on my impressions in the report! What I saw in the popup which is a miniature target image, looked like a tall block shaped building of gray color with many dark windows in rows and columns. I am meticulous about RV integrity, but I trust that I can fill in the checklist (did not start it yet, was just about to start) based solely and purely on my report, although, having seen the quick glimpse - not a long look - may sway me toward the initial element which was the block - I must do my best to stay true to how the report came to be, which emphasized heavily on those arch shapes and lobes! I will do my best, and that is better for this "judge matching" experiment that I include this session, than if I do not include it.

8:12 PM Checklist done, I did it according to my report best I could, but cannot exclude of course that the brief glimpse of the target image small popup could not have influenced the checklist, but it

would do more damage to exclude this session and report from the judge matching, than including it could, I did not get a good look at the small popup and it was only up for a very short brief amount of time. Time to see the image!

Wow! IT IS a leaning wall! Hm, but what about all those curved arches? There are in fact two leaning walls, one on the house and one on the roof of the smaller building on the left. I did think for a while during the session that the black with white that I was drawing seemed like the tire of a car, so it might have been that. I am happy that I got the angled of the wall.

Image source https://commons.wikimedia.org/wiki/File:Kivisaarentie_3 - panoramio.jpg Image link https://upload.wikimedia.org/wiki/File:Kivisaarentie_3 - panoramio.jpg - panoramio.jpg/800px-Kivisaarentie 3 - panoramio.jpg

8:19 PM End session.

ELEMENTS

IE. Hard ground with a bit of a black box elevation in the lower right corner. See drawing for what it looks like on its top surface, with a kind of a raised frame around the four lenghts.

T. Has some granular gravel on the top.

C. Upon probing, the black box square element turns into the black U-shape on the floor.

IE. Black smooth hard floor, is flat but is not level with the horisontal, is at an angle dipping toward center, with its higher side on the left up.

T. Rises up on the left side as a wall.

IE. Warm red diffuse shape perhaps lifeform.

T. Exudes a warmth and a presence, smiles and feels feminine in emotions.

C. It is giving a helping hand. Big smile on it. The underside of the red element has a white border. Red element is at some elevation above the floor. The red is holding on to the blue ball element firmly. Red element is not thick or round like a sphere, it is somewhat flat but not flat like a paper, just rather thin in proportion to its overall dimensions.

IE. Water further back in background, or other blue.

T. We have to go back to central target area.

IE. Wall on left side, to analyze it separate from the floor part of this.

T. We cannot push ourselves past this wall.

SE. Gravel on top of the box.

T. Rough coarse hard black terrain.

IE. Green like shrubbery or low treetops.

T. Settled near to hard black ground.

C. The green patches of color are floating atop the water surface. The green does not reach high up elevation, it is rather short close to the floor or surface beneath it.

CE. A black etched or embossed curve on the ground where the box top is.

T. The gravel sits on it.

C. There is white atop of it on part of it.

CE. Big red smile like a U-shape on the front side that faces toward us on the red diffuse element (notice it is similar to the black curve on the floor).

T. Not really the smile of a being.

CE. There is a big blue ball sphere in the air near to the diagonal wall.

T. It bursts and does not have any walls so it is not a real solid block of an object.

P. The bottom of the blue ball is open and blue substance is like hanging down from there or spilling out. The blue ball also has a white line along its outer border.

SE. Yellow arch rises up from the green and goes across the blue flat.

T. The yellow falls down flat when tapped so that it forms an arch (these arches or U shapes are all over this target site) in the horisontal plane. Yellow arch connects to the blue ball.