Wikimedia Two Decoy Target tasked by Anita Ikonen - W2D3 Remote viewed by Anita Ikonen - Method EEC Target no target number Today June 24, 2019 Start 9:00 AM

W1D2SM-T3 Today June 24, 2019 Start 9:00 AM 9:16 AM End RV

Main element is the black vertical in the center, something of emphasis (importance) is on top of it, sitting in a black dish or shelf, there is a clown face with a big wide open smiling mouth and possibly a red clown nose but eyes were never seen, it has yellow lumpy hair, two orange-red hands or feet (not drawn), a turquoise oval draws in its border. The upside down triangle on the left is an insert and was also seen centered on the vertical black, where one other-way-around half of such a triangle is drawn in place. The gray U-shape at the bottom indicates that on the bottom we continue down in a dip instead of coming across a floor. The target site has a ceiling above us instead of open sky, and a wall into-page. Floor was not detected.

Not detected were water, plantlife, vehicle, motion, emotion, event. The target seems abstract or is perhaps a text with black shapes and lines.

I create target PDF, two decoy PDFs, and do matching all without delay.

Matching: Wow, I love how all three target images are the same thing when put together: happy clown faces on top of a stone pedestal. I have come to regard in my RV work, any statue of a human figure to be the same element category as a real live human. Regrettably in these random generated images, two of three images represent the human figures, and two of three (a different set of two) represent the stone pedestal. And what I have in my report was the clown face as described, on top of a stone pedestal. What I did not mention in the text report is that my guess would have been that I have some sort of ancient Roman pedestal with a stone carved face into it, Roman specifically. I was reminded of a previous Wikimedia target (in a different protocol) from recently, where the target had been those several old men faces as an artifact and I had drawn the white hairy dog.

The correlation exists strongly between my report and to this set of three images. I eliminate the simple stone pillar image from matching because I have a strong clown element which does not exist on it, and also the Roman statue is also a stone pillar plus the vine shapes that I drew and the clown face. I match my report to the image with the Roman style statue with the human figures on it and the curled vine shape, as it is close to being a perfect match to my report. I recognize well the human figure to the right with the open mouth. The match is incredibly strong to my report. When I read the report I see how I was avoiding labels in order to stick with the descriptions, and in this case that backfired, because I really did feel during the session that I have a Roman pedestal with a human figure in it. I should make reports where I summarize descriptors and then state what I think it is in labels.

Outcome: Wrong, I chose a decoy. The target image was the stone pedestal with no human figure or humans. Merging or switching is strongly indicated here, though this target image also has the curvy vine shapes. These were randomly generated images, and in a real test we would not have similar

images as was the case here, how does one choose between two similar images? This target image has no image of a clown or a smiling mouth. The correlation to the triplet of images, but especially to the Roman statue image, is very strong in this session. Also notice how the top of my column had that shelf on top of it, the target image does not have that, but the Roman statue image does seem to have exactly that.